

PAN PANYANUTARAK

Digital Matte Painter, Environment Artist , Compositor

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Montreal , Canada

As a native of Bangkok, Thailand, I am an artist that has always been extremely passionate about anything related to the Film, Television and Gaming industries. In the past 7 years I have worked as a Matte Painter, Environment Artist and a Compositor on several productions for various studios situated in China, Singapore, Korea, United States and Canada

Experience

- Double Negative - Redefine , Montreal Canada
Digital Matte Painter , Environment Artist (April 2021 – Present)
- Arcana Studio , Vancouver Canada
Digital Compositor (February 2021 – March 2021)
- Base FX , Xiamen China
Digital Matte Painter , Environment Artist (November 2018 – December 2019)
- The White Rabbit , Taipei Taiwan
Digital Matte Painter (May 2018 – July 2018)
- More VFX , Beijing China
Digital Matte Painter , Environment Artist (September 2017 – February 2018)
- Mofac Studio , Seoul Korea
Digital Matte Painter , Environment Artist (July 2017 – August 2017)
- VHQ , Beijing China
Digital Matte Painter , Environment Artist (June 2016 – June 2017)
- Phenom Films , Beijing China
Digital Matte Painter , Compositor (July 2015 – May 2016)
- Vividthree , Singapore
Digital Matte Painter , Compositor (November 2014 – May 2015)
- Brainstorm Digital , Manhattan New York USA
Digital Matte Painter , Compositor , intern (August 2013 – September 2013)
- Gravity World , Manhattan New York USA
Digital Compositor , intern (June 2013 – August 2013)

Filmography

Wish Dragon (2021) , Heroes of The Golden Masks (2021) , The Island (2018) , The Monkey King 3 (2018)
Forever Young (2018) , The Thousand Faces of Dunjia (2017) , Legend of Naga Pearls (2017)
For a Few Bullets (2016) , The Faith of Anna Waters (2016) , Mojin – The Lost Legend (2015)
The Laundry Man (2015) , Ah Boy to men 3 (2015) , The Wolf of Wall Street (2013)

Education

- Lost Boys School of Visual Effects Montreal , Canada
Advance VFX Compositing program (2020 – 2021)
- MFA Academy of Art University San FranCisco , CA , USA
Visual Effects (2010 – 2013)

Skills

Primary : 3D/2D Digital Matte Painting , Digital Compositing , 3D Lighting , Texturing
Secondary : Hard Surface Modeling , Match Moving

Software

Primary : Nuke , Maya , Mudbox , Mari , Arnold , Mentalray , Photoshop
Secondary : Uv Layout , Vue , Speed Tree , After Effects

Recommendations

Chis Yao

VFX Supervisor VHQ (2016-2017) Chrisyao@vhqbeijing.com / yaoimage@yahoo.com

Pan is fast when doing matte paintings,since he knows comp well, all the projections come out very fast, it's really helpful when the production is under stress.

Douglas Hans Smith

VFX Supervisor Phenom Films (2015) digistuf@me.com

Pan made valuable contributions to the project. He brought experience and an ability to concept and problem solve on difficult sequences. He has a strong work ethic and can be counted on to be proactive with communication.